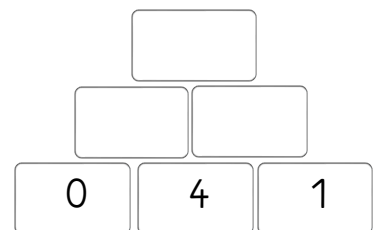
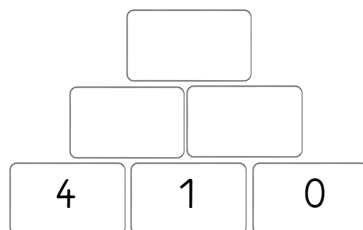
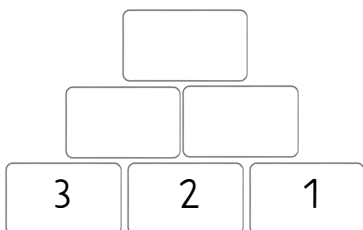
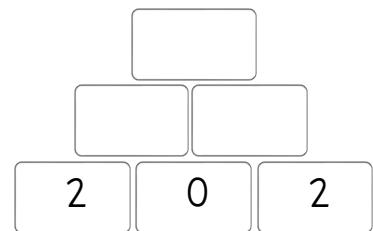
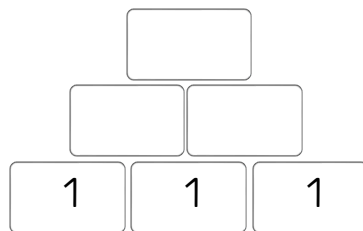
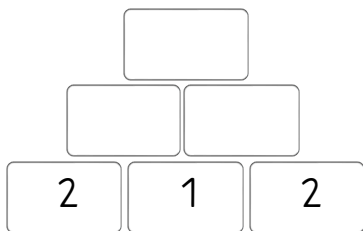
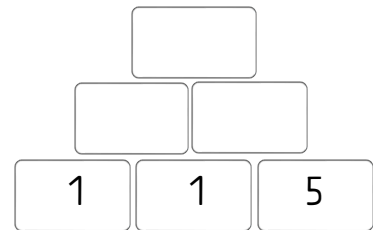
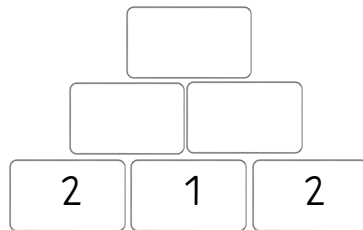
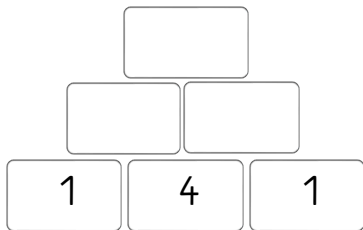
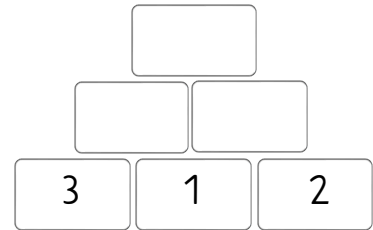
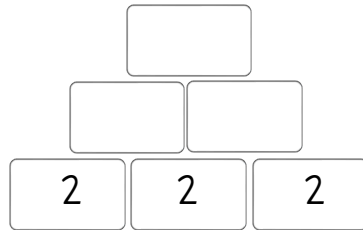
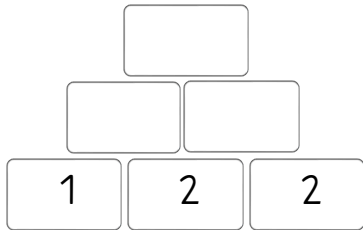




# Rechenmauern 1

1. Ergänze die Rechenmauern.



2. Fülle die Lücken.

